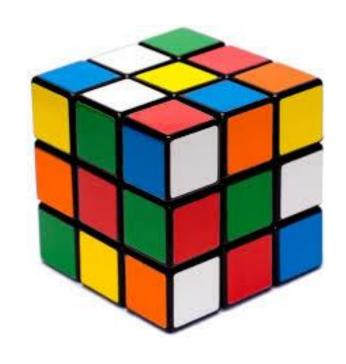
VP1
VP2



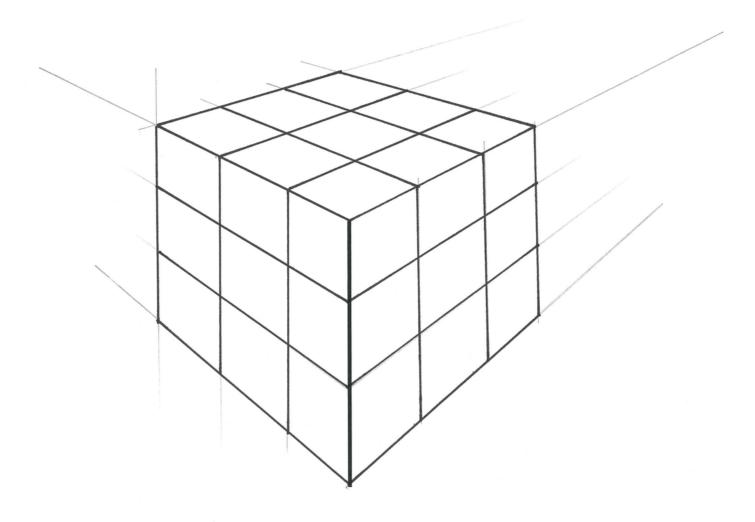
Using the supplied vanishing points draw the Rubik's cube in Two Point Perspective. Tonally shade it to finish up.

Name



VP1





Using the supplied vanishing points draw the Rubik's cube in Two Point Perspective. Tonally shade it to finish up.

Name

